

TUMMY AND GUTS

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Two innards discover that the way to their hearts is through themselves...after a big lunch.

Tummy & Guts is an hilarious animated story about two co-workers at a big city food science facility (**Food Factory**) who are assigned to infiltrate a rural produce farm (**Food Farm**) to discover ideas for new food “inventions” for Food Factory to then develop. Guts warms to the assignment, Tummy hates it. Both are in for big surprises as they make new friends (and gain new vitality and perspectives) among the thoroughly amiable characters at the farm. T&G is Groundhog Day meets Peewee’s Playhouse, with a twist of Green Acres and Popeye!

Food Factory is that gray building in the city, in the stinky part of town, with smokestacks throwing up in the sky, and telephone poles growing wild out of the sidewalk.

Food Farm is a bright, sunny, colorful bunch of happy acres far from the city, but not far from busy activity among the coolest, goofiest, and most edible “characters” you’re likely to meet.

Food Factory makes food and food flavoring. It is a place where scientists invent favorite foods, and test them on our favorite innards, Tummy and Guts. **Food Farm** is food...grown, not made.

Characters at Food Factory

Tummy isn’t happy. He’s usually grumpy, cranky and impatient. He’s an upset stomach. He’s the oldest sibling of the Belly family so he’s a little bossy and a lot annoyed. He’s lived all his life in the city, not far from Food Factory, and that’s the way he likes it.

Guts is always happy. He’s sweet, cheery, and a little slow. He’s a good gut. Guts is the youngest sibling in the Entrails family so he’s always been a little spoiled, and maybe a bit sheltered. He doesn’t think of life outside Food Factory, let alone beyond the city.

Tummy and Guts have worked at Food Factory for as long as they can remember, probably longer. They eat, sleep and breathe food (if you call going in one hole and coming out the other “breathing”), but mostly they clean it up, cause when they’re not testing, their job is to scrape experiments off the floors and wipe ‘em off the walls around Food Factory. Lately they’ve been ready for a change...but they have no idea how big a change is in store for them.

Boss Butt is the boss at Food Factory. He reads the data and studies the charts and he knows who’s eating what, how much and why. He thinks with the right amount of sugar and salt and butter, people will eat anything, and pay to do it. Lately Mr. Butt has noticed there’s only so much he can do with salt, sugar, and butter, even when delicious chemicals and colors are added in just the right amount, so he devises a scheme...a plan to find new flavors, hungrier colors, and the perfect fast-convenient-over-flavored yummy gummy junk food.

The Story

The story begins with a worried Boss Butt, pacing around the office, compulsively stuffing his mouth with Buncho Crunch Beefy Snax, as he mumbles through the crumbles about factory woes and shrinking money piles.

Food Factory is in trouble. They haven't had a new sensation since Salty Malty Cookie Dough, and boy are the dollars disappearing. Mr. Butt decides to take action by infiltrating the source of all yum: Food Farm, where flavors and colors grow right out of the ground, just aching to be processed.

Boss Butt decides to send his two best (and only) food tasters, Tummy and Guts, to Food Farm. The idea is to chummy up to the folks who run the farm and find out what they grow and how they make it (they especially need to collect samples and bring them back to Food Factory for analysis).

Guts is excited about the new job and full of anticipation, Tummy is unexcited and unnerved, but resigned to the assignment. Their first arrival (by train) to Food Farm seems uneventful at first, which is fine for Tummy who just wants to get the whole thing over with. Guts is thrilled about how bright everything is compared to the city, but Tummy cringes.

As Tummy and Guts carry out their mission over the course of the series, they meet and warm to all the characters on Food Farm: Mole D. "Moldy" Karat (a carrot), Artie Chokie (an artichoke), Cornelius Ear (an ear of corn), Nick Beet (a beet), Broccoli Tree (a broccoli spear), Pappy Longlegs (a spider), and Rich Uncle Sun (the sun), to name a few. Guts warms immediately. Tummy, reluctant to warm to anything, takes a bit longer, but both remain fish out of water -- city slickers on the farm, undercover in the light, spies for Food Factory -- to a certain extent over the arc of the season.

Episode Arc

There will be twelve 15 min episodes, including pilot. In the first half of the pilot episode, T & G are told the plan in Butt's office, with several clips of "back story". The second half of the episode is preparation for the trip to Food Farm, a montage of the train ride, and ending with arrival at Food Farm.

Each episode will be self-contained, more a 'slice of life' on the farm than a serial story, except for subtle changes that happen to the characters. At Food Factory in the city, the characters will be colorless, grey. As T & G get closer to Food Farm, they begin to show the faintest pale color (the colors intensify over the episodes, to the point where Guts finally brings it up, and Tummy doesn't want to hear of it). Over the episodes, Tummy gets a bit less grumpy, and Guts gets a little smarter.

Tummy and Guts Episode Arc (continued...)

Each subsequent episode will begin early morning at Food Farm. Tummy, always grumpy, will air his typical complaints, and Guts will be ever enthusiastic about the coming day. Each episode the two will be introduced to more characters on the farm.

Each Food Farm character will imbue a sense of warmth to both Tummy and Guts, with Tummy less receptive, but more so as the season progresses.

Each episode the characters they meet will introduce T & G to all the many “flavors” growing on the farm (actual fruit, vegetables, herbs, spices) most of which T & G had never heard of.

Each episode will include a story time, with characters around a campfire. The stories will revolve around the farm (or the city, depending on the teller). The stories will give a sense of backstory to the various characters and situations. Short humorous songs will often be a part of story time.

Each episode will wrap up with a skype report to Mr. Butt at Food Factory. Several episodes will have T & G returning to Food Factory for fun experiments in food play and production, and of course Mr. Butt will visit Food Farm at least once per the 12 episodes.

At least one episode will flash back to T & G’s first day at Food Factory, where they (despite their dreams of a job inventing food) get sent to the basement office to work for the head custodian, a Mr. Karagus Asparagus (an asparagus version of ‘Moldy’ Karat in terms of bumbling personality and lumbering physicality).

From pilot through episode 12, the changes in Tummy and Guts (and somewhat in Mr. Butt) when around ‘real’ food will be in their color, compassion, strength, and wellbeing. These will all speak subtly to the viewer, especially youngsters, about the pleasures of whole, fresh foods, and whole fresh perspectives.

Above all, Tummy and Guts is written to **entertain** (and nurture imagination...a subset of compassion).

Characters on the Farm

Mole D. Karat (Moldy)

Moldy is the CDD of Food Farm (Chief Dirt Director), and sort of the who at the Farm that is who. He's loveable, slightly absent minded, and not at all bossy. He's vaguely reminiscent of TV dads of the 60s, a charming mix of wise and bumbling.

Arthur (Artie) Chokie

Artie is a wiggly giggly kid of the farm, dazzled by dreams of fame and fortune in the big city, but not quite ready for the big time. Or the little time, for that matter...

Broccoli Tree

Broccoli is the tall, exotic maven of all things green. She exudes heath and vitality, with a bit of vanity to keep her grounded. Smart, statuesque and well-coiffed, Broccoli keeps a Lauren Bacall air about her, but is motherly and compassionate.

Nick Beet

Nick is the newsbeet of Food Farm. And the weathervane, and the beet on the street. Nick knows who's who, what's up, and when's lunch. A real beat beet (the beat beet to beat), Nick is the coolest root on the farm, and never pickled.

Kornelius "Corny" Eare

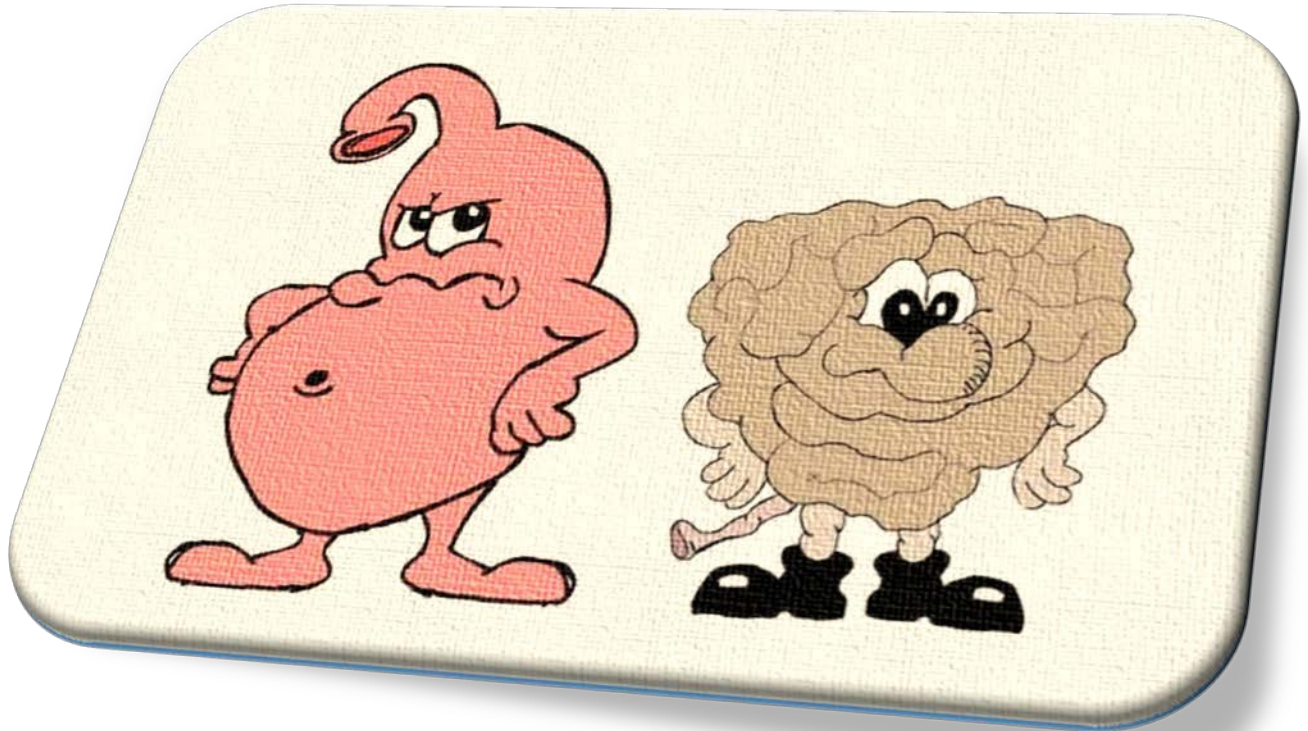
Corny is actually from the farm next door to food farm, where all they grow is corn. True to his heritage, Corny is everywhere, and with the energy to get him there. He's a high-octane high fructose dab of ingredient that knows your business before you do. Gossip is his stock in trade, speckled with corny jokes as only Corny can tell them...but a sweet, sweet guy.

Rich Uncle Sun (from Los Angeles!)

Uncle Sun comes to the farm early every morning and oversees the needs of all growing things. He's sort of the farm doctor, keeping all well all day. He always brings gifts whenever he visits, and is as jolly as 10 Santas.

Pappy Long Legs

Pappy is a spider who is frightened of being stepped on, hosed, displaced or eaten. Not a main character but he always seems to be "there'...



Please watch our three-minute trailer introducing Tummy and Guts and some of the characters at Food Farm here: <https://youtu.be/H89g515jLM>

You'll see!